

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Weak jumps
Jump support in competition
Transfer responses to double of our major
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-17 in 2 <sup>nd</sup> or 3 <sup>rd</sup> position 11-14 in 4 <sup>th</sup> , 17-19 reopening
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
weak
1c-2d = weak with majors
Michaels + UNT
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Cue of 2h/2 asks for stop
Michaels and leaping Michaels
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
Multi-Landy
X of weak nt = penalty
X of strong shows 5m4M
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Generally TO; x of 4h = t/o, x of 4s =pen
Leaping Michaels
Lebensohl
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
natural
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Transfer responses to t/o of 1h/1s

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> and 4th	Show length	
NT	2 <sup>nd</sup> & 4th	Show length	
Subseq	2 <sup>nd</sup> and 4th	Show length	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	attitude	attitude	
King	count	count	
Queen	Attitude or top of sequence	Attitude or top of sequence	
Jack	Top of sequence or short	Top of sequence or short	
10	Top of sequence or short	Top of sequence or short	
9	MUD or short	Mud or short	
Hi-X	doubleton	doubleton	
Lo-X	3+ usually shows honour	3+ usually shows honour	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Usually count	Usually count	OE 1 <sup>st</sup> discard
Suit 2			
3			
1			
NT 2			
3			
Signals (including Trumps): Count, OE, attitude when asked, suit pref when required			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Up to 4h t/o, x of 4s and higher = penalty			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker: <b>NCBO:</b> <b>PLAYERS:</b> Verna Brownlow & Geoff Roberts <b>EVENT:</b> (Open/Women/Senior/Transnational)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2/1 5CM 14-16nt 1430 , 1c shows 2+ clubs, 1c opening may have 5d, transfer responses to 1c opening
Std leads and normal count and attitude
King for count AQ attitude
OE 1 <sup>st</sup> discard
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Multi
Flannery
Gazilly
Transfer responses to 1Mx
Bergen
Mini-splinter responses to 1M
Drury
Lebensohl
<b>SPECIAL FORCING PASS SEQUENCES</b>
If ops double our 1nt pass from p forces redouble
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2+	4s	Natural or balanced 11-13 or 17-19	Transfers at one level, 2c =inverted, 2d = weak jump with majors, 2h/2s weak jumps	XYZ	
1♦		4+	4s	Usually unbalanced	2d=inverted, 2h/2s weak jumps, 3d weak	XYZ	
1♥		5+	4s	1nt trump response is semi-forcing 5-11	Mini-splinter, Jacoby, Bergen, Drury by passed hand. NB: 1s response shows at least 5s	Gazilli	2c or 2d by passed hand is Drury, 2h is sub-min
1♠		5+			As above	Gazilli	2c or 2d by passed hand is Drury 2s is sub-min
INT				14-16 (no 5CM)	Stayman and transfers, 2s is range ask (may be club transfer), 2nt = diamond transfer, 3c response to 1nt shows 55 with clubs, 3d shows 5d & 5M, 3h = short hearts, 3s=short spades. Lebensohl if ops intervene		
2♣				22+ or 9+ playing tricks	Std		
2♦				multi	Std. Responses to 2nt: 3c/3d show weak or strong weak two in hearts/spades – next suit asks, 3h/3s shows intermediate weak two, 3nt shows max with AKQxxx		
2♥				Flannery: 5h/4s 11-16	2 <sup>NT</sup> asks about shortage and range		
2♠				5s5m 6-10	2nt asks for minor		
2NT				20-21	Puppet stayman and transfers, 3s show 5s4h gf, 4c=Gerber		
3♣				Pre-empt			
3♦				Pre-empt			
3♥				Pre-empt			
3♠				Pre-empt			
3NT				Minor suit pre-empt 1 <sup>st</sup> and 2 <sup>nd</sup> sea, long solid minor 3 <sup>rd</sup> sea, 4ht seat to play			
4♣				Transfer to hearts in 1 <sup>st</sup> or 2 <sup>nd</sup> seat 8-8.5 playing tricks			
4♦				Transfer to spades in 1 <sup>st</sup> or 2 <sup>nd</sup> seat 8.95. playing tricks			

4♥			Pre-empt 8 tricks			
4♠			As above			
4NT			Specific aces ask			
5♣			natural		<b>HIGH LEVEL BIDDING</b>	
5♦			natural			
5♥			natural			
5♠			natural			