

NOTE 1: GHESTEM

Ghestem 5+/5+ 2NT = lowest suits, Cue = Extreme suits

Usually weak or strong, both M can also be intermediate

After 1M - 3♣ shows other 2 suits

After 1♣ - 2♦ shows both M

After 1♦ - cue = Majors and 3♣ shows ♣ and ♠ F

NOTE 2: BIDDING AFTER 2♥/♠ OPENING

2♠ = 5+♠, NF

2NT = F enquiry

3 or 4♣ = P/C to play in opener's m

3♦ = GT in opener's M

NOTE 3: 2♣ to 1♥/♠ OPENING

2♣ = FG 2+♣ bal, may have 3 card ♥/♠ support or 2/1 FG with 4+♣;

2♦ = FG, 5+♦

NOTE 4: LEAPING and NON-LEAPING MICHAELS

After opps open weak 2♥/♠, then 4m = 5+m/5+ OM

After opps open: 3♣, then 4♣ = 5+/5+ both M, 4♦ = 5+♦/5+♥ or ♠

3♦, then 4♣ = 5+♣/5+♥ or ♠ and 4♦ = 5+/5+ both M

3M, then 4m = 5+m/5+ OM

After 1M-P-2/3M, then 4m = 5+m/5+ OM

After Multi 2♦, then 4m = 5+m/5+♥

NOTE 5: LEBENSOHL and TRANSFER LEBENSOHL

Transfer Lebensohl applies after 2 level overcall of our 1♣ or 1NT opening/overcall:

- When opps M is known X = take out
- 2NT to 3♥ are transfers and 3♠ over opps 2♥ = 5/5 minors FG
- 4 Level = system on
- Transfers to minors are always invite +
- Transfer to opps suit = stayman
- To find a stop we X and then cue

Lebensohl 2NT applies in some other competitive auctions:

- When opps any weak 2 bid and partner X; or
- 1Y-X-2Y-2NT; and
- 1Y-X-2Z-2NT

2NT = relay to 3♣, then: pass or new suit below opps = min
 Cuebid = FG with 4OM no stop
 3NT = FG with 4OM plus stop
 New suit higher ranking than opps = invite

New suit at 3 level = 5+ with 8+hcp F

Cuebid = and FG excluding above