

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS	
1 level – 8 – 17 varies with vul/position	
2 Level – 10 – 17 varies with vul/position	
1NT OVERCALL	
14-18 2 <sup>nd</sup> seat and 10-14 in 4th	
Systems on over any 1NT (including protective)	
JUMP OVERCALLS	
Jump overcalls – Weak	
Unusual 2NT – Lowest 2 naturally unbid suits	
DIRECT & JUMP CUE BIDS	
Cue = Michaels (1m, 2m = ♠ + ♥)	
1M, 2M = OM + minor	
Jump cue – solid suit stopper ask	
VS. NT	
Cappalletti(weak)	Cappalletti(strong)
Dbl = Penalty	Dbl = Single-suited
2♣ = Single suited	2♣ = mm
2♦ = MM	2♦ = MM
2♥ = ♥ + m	2♥ = ♥ + m
2♠ = ♠ + m	2♠ = ♠ + m
2NT = mm	
VS.PRE-EMTS	
Take-out double up to 4♥	
Double 4♥-5♦ = values/take-out(ish)	
Leaping & Non-Leaping Michaels (Note 8)	
VS. ARTIFICIAL STRONG OPENINGS	
Dbl = Clubs	
Lowest club bid = MM	
Lowest NT = mm	
All jumps natural pre-emptive	
OVER OPPONENTS' TAKEOUT DOUBLE	
1's and 3's forcing	
Transfers & Stenberg over 1M (Note 7 & Note 2)	
Inverted Minors ON	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	Attitude	
NT	2/4	Attitude	
Subsequent	2/4	Attitude	
Other:			
LEADS			
	Vs. Suit	Vs. NT	
Ace	Att (Ax, AK)	Att (Ax, AK)	
King	Count (AK, KQ)	Count (AK, KQ)	
Queen	Att (KQ or QJ or AQJT)	Att (KQ or QJ or AQJT)	
Jack	AJT, KJT, JTx	AJT, KJT, JTx	
10	HT9x, T9x, Tx	HT9x, T9x, Tx	
9	H98x, 98x, 9x	H98x, 98x, 9x	
Hi-X	Attitude	Attitude	
Lo-X	Attitude	Attitude	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	O=Enc/ E = Sp	Count (Hi/Lo=Even)	O=Enc/ E = Sp
Suit 2	Count (Hi/Lo=Even)	Suit preference	Count (Hi/Lo=Even)
3	Suit preference	-	Suit preference
1	O=Enc/ E = Sp	Count (Hi/Lo=Even)	O=Enc/ E = Sp
NT 2	Count (Hi/Lo=Even)	Suit preference	Count (Hi/Lo=Even)
3	Suit preference	-	Suit preference
Signals:			
High Low in trumps = 3+ trumps and ability to ruff			
DOUBLES			
TAKEOUT DOUBLES			
Up to 3♠(excluding 3♠) = take-out			
3♠ and above = penalty			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles / Redouble 2 level only (Note 10)			
Redouble of opponents double of RKC 1 <sup>st</sup> round control			
Meckwell Escape over 1NTx(penalty) (Note 5)			

W B F CONVENTION CARD	
<b>CATEGORY:</b> Red	
<b>NCBO:</b> IBU	
<b>EVENT:</b> Camrose Trials	
<b>PLAYERS:</b> Luca Crone & Matthew O'Farrell	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE:	
2/1, Aggressive	
RKC 1430 over M Minorwood over m (Note 6)	
1NT = 14 – 16, may contain a 5CM or 6 minor	
Transfers over 1♣ (Note 1)	
Gazzilli over 1M and 1♦ (Note 3)	
Stenberg over 1M (Note 2)	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2♦/2♥/2♠ = 5+ weak 5-10	
Transfers over 1♣ (Note 1)	
Lebensohl (also over reverse) & Transfer Lebensohl (Note 4)	
Gazzilli (Note 3)	
Stenberg (Note 2)	
SPECIAL FORCING PASS SEQUENCES	
Over GF sequence Pass Forcing	
IMPORTANT NOTES	
Minorwood over m (Note 6)	
PSYCHICS: Rare	

OPENING	TICK IF ARTIFICIAL	MIN NO CARDS	NEG DBL THROUGH				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2+	4♦	11+ 2+♣'s may contain 5♦ if 5332	Transfer Responses ( <b>Note 1</b> ) 2♣ = 10+ 5+♣ 2♦/M = 4-8 6+♦/M, 2NT = relay to 3♣, 3♣ = 6-9 5+♣	Bid stops up over inverted minor	Jump shifts are fit jumps
1♦		4+	4♦	11+ 4+♦'s unbalanced 5+♦ unless 4441	2♦ = 10+ 4+♦, 3♣ = 10/11 6 card suit 2M = 4-8 6+M, 2NT = relay to 3♣, 3♦ = 6-9 4+♦	Bid stops up over inverted minor	Jump shifts are fit jumps
1♥		5+	4♦	5+♥'s 11+	1NT = 6-11 SF, 2NT = Stenberg ( <b>Note 2</b> ) 3♣ = 7-10 4♥, 3♦ = 7-10 6+♦, 2♠ = 4-8 6+♠		Jump Shifts are fit jumps
1♠		5+	4♦	5+♠'s 11+	1NT – 6-11 SF, 2NT = Stenberg ( <b>Note 2</b> ) 3♣ = 7-10 4♠, 3♦ = 7-10 6+♦, 1♠ - 4♥ = splinter		Jump shifts are fit jumps
INT		bal		14-16 balanced	2♣ = INV+ Enquiry, 2♦/2♥ = transfers, 2♠ = ♣ or INV balanced, 2NT = ♦ or both m, 4♦/4♥ = transfer	Break Major transfer = super accept Break minor transfer = like suit	
2♣	✓			23+	2♦ = relay, Any other bid natural GF	2NT rebid = Good 22-24 Bal Suit natural F	3♣ = Puppet Stayman ( <b>Note 8</b> ) 3♦/♥ = transfer 3♠ = Relay 3NT
2♦				5+♦'s (weak)	2NT art enquiry. New suit forcing, double Jump Splinter. 4NT = RKC		
2♥				5+♥'s (weak)	2NT art enquiry. New suit forcing, double Jump Splinter. 4NT = RKC		
2♠				5+♠'s (weak)	2NT art enquiry. New suit forcing, double Jump Splinter. 4NT = RKC		
2NT		bal		20-22	3♣ = Puppet ( <b>Note 8</b> ), 3♦/3♥ = transfers 3♠ = Relay to 3NT, 3NT to play		
3♣		6+(7+)		6+♣'s 5-10	3♦ = Trump Ask, 3x = Natural 1RF, 3NT to play		
3♦		6+(7+)		6+♦'s 5-10	3x natural 1RF, 3NT to play, 4♣ = Trump Ask		
3♥		6+(7+)		6+♥'s 5-10	3♠ natural 1RF, 3NT to play, 4♣ = Trump Ask 4NT = RKC (1430)		
3♠		6+(7+)		6+♠'s 5-10	3NT to play, 4♣ = Trump Ask, 4NT = RKC (1430) 4♥ = Natural		
3NT	✓	7+		Long solid minor no outside stop	4♣ = pass or correct. 4♦ = ask for singleton. 5♣ = pass or correct. 6♣ = pass or correct		
4♣/4♦		7+(8+)		7+ suit 5-12		<b>High Level Bidding</b>	
4♥/4♠						Fit Jumps	
5♣/5♦		8+(9+)		8+ suit 7-12		Forcing Pass in GF auctions DOPI DEPO ROPI	

## SUPPLEMENTARY NOTES

### Note 1: Transfers over 1♣

1♣ (2+ may contain 5♦ if 5332)

1♦ = 4+♥ (same as 1♥ response)

1♥ = 2/3♥ 11-13 balanced or 1345 11-13

1NT = 17-19 balanced

2♥ = 4♥ 11-15

2NT = 16+ any of the following;

1. 16+ Long ♣ better than 3♣
2. 6+♣ 3♥
3. 5♣ 4♥

All other bids are natural denying 4♥

1♥ = 4+♠ (same as 1♠ response)

Responses same as above

1♠ = 4+♦ no 4CM unless GF (same as 1♦ response)

1NT = 11-13 balanced <4♦

2♦ = 11-15 4+♦

2NT = 17-19 <4♦

3♦ = 16-18 4+♦

All other bids natural denying 4♦

1NT = 5-11 no 4CM

After 1X response and opener rebids 1X+1 (11-13 Bal) then 2♣ by responder is two-way checkback style (invitational or sign off in ♦) and 2♦ is GF checkback

Same with 1NT Rebid (17-19) 2♣ is invitational or sign off in ♦ and 2♦ is GF checkback

### Note 2: Stenberg

1M-2NT = Invitational+ with 3+M (on over double and competition)

3♣ Min 11-14

3♦ Further shortage ask

3♦ Max 15+ no shortage: asking for responder's shortage

3♥ short ♣ 15+

3♠ short ♦ 15+

3NT short other major 15+

4♣/4♦ void min or max

4♥ void OM min

4♠ void OM max

### Note 3: Gazzilli

On the following sequences 1♥ - 1♠, 1♥/1♠ - 1NT a rebid of 2♣ by opener is ART F

Responder bids:

2♦ is GF 8+

2M = 5M 4+♣ 11-14 NF

3M = 6 card solid major 16+ GF

2NT = Natural 17-19 GF

3♣ = 5M 4+♣ 16+ GF

3♦ = 5M 4+♦ 16+ GF

2♥ = 5♠ 4♥ 16+ GF

2M = weak preference 5-7

2♠/2NT = 3 suited hand (short in opener's major) 5-7

3♣/♦ = Natural 6+ suit 5-7

1♥ - 1♠; 2♣ - 2♠ = 5/6♠ 5-7 < 2♥

Over 1♦-1M 1NT 16+ and 2♣ by responder 8+ with similar responses