DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS ST	ΓYLE				
1 Nat 5 card suit (Generally NV 6pts. Vul 12pts)			Lead		In Partner's Suit		
2 Nat 5 card suit 10+ pts	Suit 4 th . MUD			Low from honour			
	NT		4 th . MUD		Low from honour. MUD		
	Subseq Suit preference						
	Other: On partners lead, closest card to 6 is encouraging, otherwise					ng, otherwise suit	
	preference	e					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						
15-17 over opening bid	Lead Vs. Suit		Snit	Vs. N		Т	
After bid and response, Showing distribution in other suits (54 – any			Shows K		Shows K		
points possible)	ricc	Silov	SHOWS IX		Shows K		
F	King	Show	Shows Q (or from AK		Shows Q		
			doubleton)				
	Queen		Shows J (or doubleton)		Shows J		
	Jack S		Sequence or doubleton		Show 10		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	0 Doubleton		Sequence		Sequence	
Weak – 6 card suit. 5-10 points	9	9 MUD/Se		quence/Doubleton		MUD/sequence	
Unusual NT – 55 in lower unbid suits either weak or strong	Hi-X		oubleton/Singleton/MUD		MUD/sequence		
	Lo-X Doubleton/Singleton			D 4 th /MUD			
Reopen: Below opening 6 card suit	SIGNAL	S IN ORDER	R OF PRIC	ORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lea		eclarer's Lea		Discarding	
Michaels		1 Closest to 6 enc		Count - Standard		Suit preference	
Support Cuebids (10+pts and support for partners suit)	Suit 2 Suit preference		ice Si	Suit preference Count		Count	
		Doubleton					
		1 Closest to 6 enc		Count - Standard		Suit preference	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Suit preferen	ice Si	uit preference	2	Count	
DONT – distribution in suit bid and unknown higher suit (54). Can be any points	3						
X = long single suit (any points)	Signals (ii	ncluding Trur	nps):				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	Trump Pe	eter – high/lov	v in trumps	s shows ruffir	ng poter	ntial	
X = takeout (Against Multi, takeout of Spades)	DOUBLE	ES					
Cue-bid = Forcing, big hand				OOUBLES			
Jump = 3 Level is natural and forcing, 4 Level is Leaping Michaels 2H over Multi 2 is takeout of a weak H bid	'	TAKEOUT 1	DOUBLE	S (Style; Res	ponses	; Reopening)	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	Neg up to 2 Spades (or any weak pre-empt)						
DONT	Response shows other major/forcing to game in another suit					er suit	
	Response after 1Club-1 Diamond = other Majors						
		after weak jur					
OVER OPPONENTS' TAKEOUT DOUBLE	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS						
Natural.	DOPI/RO)PI					
Jump = weak	HELVIC						
Bergen	X over Multi is takeout of a weak spade suit						
Inverted Minors							
1Club-1 Diamond-x = MM							

W B F CONVENTION CARD

CATEGORY: Green NCBO: Ireland

PLAYERS: Ian <u>Kilroy</u> + Niall <u>Kilroy</u> EVENT (Open/Women/Senior/Transnational) Pre-Trials - Open

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5M. Better Minor. 15-17NT Balanced

Aggressive when weak

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Multi

SPECIAL FORCING PASS SEQUENCES

Over 1NT – when x is for penalties, then a pass forces opener to xx. Responder can pass and play 1NTxx or bid a suit which shows the suit bid and the non-touching suit

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1.		3	Y	Better minor						
1 ♦		3	Y	Better minor						
1♥		5	Y							
1 🛦		5	Y							
INT		-	N							
2*	Y		Y	23+pts/game in hand/8 tricks in M						
2 .	Y		Y	Weak major/8 tricks in m/20-22			 			
2♦	1		1	bal						
2♥	Y		Y	5H and min 4 card m. 6-10pts						
∠▼	1		1	311 and mm 4 card m. 0-10pts						
2.	Y		Y	5S and min 4 card m. 6-10pts						
2NT	Y			55 mm. 6-10pts						
3♣				Weak pre-empt						
3♦				Weak pre-empt						
3♥				Weak pre-empt						
3 A				Weak pre-empt						
3NT	Y			Weak 4 level pre-empt						
4.	Y			8 tricks in H						
4♦	Y			8 tricks in S						
4♥	Y			7 tricks in H						
4 ♠	Y			7 tricks						
4NT	Y			Asking for specific Ace						
5 .						HIGH LEVEL B	IDDING			
5♦										
5♥										
5 A										
I										