

Contract Bridge Association of Ireland

CAMROSE TRIALS 2023

For

CAMROSE TROPHY 2024

Supplementary Information

Date: From 27th October 2022 to 30th October 2023 **Venue:** Monument Bridge Centre, Limerick

Entries for the **Camrose Trials 2023** have been received from teams as listed below. The event will be run over four days.

Unless otherwise notified to the Tournament Director (T.D.) the first named person listed in each team is designated as captain.

Team No:	Teams
1	Ciaran Coyne, David Walsh, Enda Glynn, Gay Keaveney, Peter Pigot, Derek O’Gorman
2	Mark Moran, John Carroll, Tom Hanlon, Conor Boland
3	Noreen Pender, Kathleen Vaughan, Jim Doyle, Maria Whelan
4	John Phelan, Lucy Phelan, Louise Mitchell, Diarmuid Reddan
5	Peter Goodman, Dan McIntosh, Terry Walsh, James Heneghan
6	Martin Brady, David Dunne, Luca Crone, Matthew O’Farrell
7	Niall Kilroy, Ian Kilroy, Maire O’Connor, Suzanne Hill
8	Micheal O’Briain, Pdraig O’Briain, BJ O’Brien, Ranald Milne
	The above draw of team numbers was based on lotto draw 27 th September by FO’B

The EIGHT 8 teams, as above, will play a full round robin on the Friday and Saturday of 7 rounds of 12 boards 7x12. The four 4 top teams at the end of the round robin on Saturday will go forward to a knockout Semi-final on Sunday of 3x16 board stanzas.

The highest placed team at the end of the round robin can pick their opponents from those finishing in position 3 and 4 of the round robin. Should two teams finish equal first in the RR then the winner of the direct match will have first pick. If direct match a draw, then a coin toss. The two successful teams at the end of the semifinal will play against each other in the knockout final. They will play 4x16 board stanzas. 1 stanza will be played on Sunday and 3 stanzas played on Monday.

The team finishing first will play as ‘Team Ireland’ in the Camrose. Please note that in order to be eligible to represent Team Ireland a player must play in at least 4 matches of Friday/Saturday’s round robin and in at least 2 stanzas of the semifinal and at least two stanzas of the final.

SCHEDULE OF PLAY

7X12 BOARD ROUND ROBIN 48 BOARD SEMI-FINAL 64 BOARD FINAL

<i>Friday Round Robin</i>	Round 1	18:00 – 19:40
	Tea Break (15 mins)	19:40 – 19:55
	Round 2	19:55– 21:35
<i>Saturday Round Robin Cont'd</i>	Round 3	10:00 – 11:40
	Tea Break (15 mins)	11:40 – 11:55
	Round 4	11:55 – 13:35
	Lunch (40 mins)	13:35 – 14:15
	Round 5	14:15 – 15:55
	Tea Break (15 mins)	15:55 – 16:10
	Round 6	16:10 – 17:50
	Tea Break (15 mins)	17:50 – 18:05
	Round 7	18:05 – 19:45
<i>Sunday Semi-Final</i>	Stanza 1	9:30 – 11:40
	Lunch (40 mins)	11:40 – 12:20
	Stanza 2	12:20 – 14:30
	Tea Break (20 mins)	14:30 – 14:50
	Stanza 3	14:50 – 17:00
	Break (40 mins)	17:00 - 17:40
<i>Sunday Final</i>	Stanza 1	17:40 – 19:50
<i>Monday Final</i>	Stanza 2	9:30 – 11:40
	Lunch (40 mins)	11:40-12:20
	Stanza 3	12:20 – 14:30
	Tea Break (20 mins)	14:30 – 14:50
	Stanza 4	14:50 – 17:00

All 12 board matches/stanzas are 1 hour 40 minutes + 15-minute break.
All 16 board matches/stanzas are 2 hours 10 minutes + 20 minute break.

There will no carry-over from previous rounds

SCHEDULE OF MATCHES

-ROUND ROBIN FRIDAY 27th - SATURDAY 28th OCTOBER

Round 1	1	vs	6		Round 4	7	Vs	5
	4	vs	7			8	vs	6
	2	vs	5			4	vs	2
	3	vs	8			3	vs	1
Round 2	3	vs	2		Round 5	2	vs	6
	8	vs	5			7	vs	3
	4	vs	1			1	vs	8
	7	vs	6			5	vs	4
Round 3	6	vs	4		Round 6	4	vs	8
	1	vs	7			5	vs	1
	5	vs	3			2	vs	7
	2	vs	8			6	vs	3
					Round 7	1	vs	2
						3	vs	4
						6	vs	5
						8	vs	7

FINAL STAGE SUNDAY 29th & MONDAY 30th OCTOBER

In the event of a tied final then extra boards can be played in 4 board increments. If after 12 extra boards have been played and still a tie then the winner of their RR match or, if equal, then the higher ranked team at the end of the qualifying rounds will be declared the winner.

BGB regulations on system (paragraph 7) and on slow play (paragraph 9.4) apply as laid out in this document: [2023 Home International Regulations.pdf \(bridgewebs.com\)](https://www.bridgewebs.com/2023-Home-International-Regulations.pdf) Where there is a conflict between BGB regulations and CBAI regulations, BGB regulations shall take precedence.

Teams of Four

Please note that if a Team of Four wishes to add another pair to their team at this stage (i.e. before **27th October**) they can do so with the approval of the I.C. assuming players have sufficient National Point holdings etc.

If a **team of four qualifies** from the round robin to the Semi-final knockout they may add any pair from the teams that have been knocked out.

If a team of four qualifies from the Semi-final to the Final they may add to their team any pair from the teams that have been knocked out in the Semi-Final.

Convention Cards

All pairs participating in these trials must have submitted their Convention Card to info@cbai.ie by **20th October 2023** for upload to www.cbai.ie. Both members of a partnership are restricted to a single system and both must play the same system and methods in bidding and play. All teams are restricted to a maximum of four systems

Please note that the most up to date Word version of the card is on the BGB website.

Failure to fulfil this obligation or presentation of a Convention Card that, in the opinion of the Tournament Director, is insufficiently detailed, will render each team liable to an automatic penalty of 1 VP per match.

Highly Unusual Methods (HUMs) are permitted in Camrose Trials only, but full details must be provided when submitting the system. Where a team has a pair or pairs using a HUM system that team loses seating rights whenever these pair(s) are selected to play.

Opponents may bring written defences to the HUM system to the table as an aide mémoire.

Brown Sticker agreements (see Appendix 1) may be used provided separate forms for each Brown Sticker agreement to be played together with viable proposed defences are submitted with the system card. Each pair is permitted to register and play a maximum of three Brown Sticker agreements. A pair may prepare written defences against the Brown Sticker agreements of any system. Such defences will have to be given to the opponents (two clearly legible copies) prior to the start of the match. Written defences against Brown Sticker agreements are deemed to be part of the opponents' System Card.

Convention card formats

Acceptable formats for submission of system cards are:

- A PDF of the system card and any supplementary notes
- A Microsoft Word Document (doc or docx format)
- An Open Document Format (odt format e.g. OpenOffice, LibreOffice)
- A Google Docs format document

General

The I. C. will decide on all matters affecting these trials and reserves the right to modify the Conditions of Contest at any time after its publication but before the beginning of these trials. After the start of these trials, only on the initiative of the Chief Tournament Director may changes be proposed to the I.C., who will then decide whether or not to implement such amendments.

Entering or being accredited to attend these trials means that everybody concerned with such entry or accreditation (Organisations, Teams and Individuals) knows and agrees to abide by the Conditions of Contest of these trials.

If any selected team consists of four players, an additional pair will be added by the I.C. following discussion with the captain of the winning team. The additional pair will be chosen by the I.C. from amongst the pairs that played in the Camrose trials, after consultation with the winning team. A reserve pair will be chosen in the same way.

Captain

NPC to be appointed by the I.C., following consultation with the winning team.

International Committee:

Lucy Phelan (Convenor), Derek O’Gorman, Martin Brady, Hilary Dowling-Long, Ciaran Coyne

September 30th 2023

Supplementary Conditions of Contest

1. Bidding Boxes, Bridge-Mates, Screens and Conduct

The Bidding Box, Bridge-Mate, Screen and Conduct Regulations of the BGB shall apply, where necessary

https://www.bridgewebs.com/cgi-bin/bwop/bw.cgi?club=bg&pid=docs_2023%20Home%20International%20Regulations.pdf

The use of Bidding Boxes is mandatory. Electronic or other devices may be used to record bidding and play, enter results, control the time of the play, to send the collected data to any control centre etc.

Screens will be used whenever possible.

2. Late Arrival and Slow Play

Any Pair not seated and ready to play at the start of a session will cause their team to be fined 1 VP and a further VP for every five (5) minutes thereafter. At the end of the allocated time the Director must impose, for any table still in play, a fine of 1VP for any delay up to five (5) minutes, and an additional fine of 1VP for each further delay of five (5) minutes or part thereof. For delays of more than twenty (20) minutes the I.C. may impose a more severe penalty. The penalties are per table and will be shared equally by both teams if they are considered to bear equal responsibility for overrunning. Appeals against penalties for slow play may be based only on a question as to the Tournament Director's findings of fact.

3. Seating Rights and Line Ups

The first named team in the schedule is the Home team in each match.

The second named team in the schedule is the Away team in each match.

The Away team must submit their line up & seat their players first in each match.

Procedure for submitting Line Ups will be as per Tournament Director's Instructions.

4. Electronic Equipment

Mobile phones and electronic devices capable of communication must be switched off in the playing room and be visible at the table at all times. Any player leaving the playing table prior to completion of the session must leave their mobile phone and electronic devices at the table. Any player or captain breaching these regulations will cause their team to be fined 2 VPs for each offence. This penalty is automatic. A second violation will also result in the player being prohibited from playing and/or captain not being admitted into the playing area for the next match. Players expecting an urgent call may leave their mobile phone with the T.D. who will notify that player of any call. Any spectator whose mobile phone or electronic equipment is activated in the playing area will be asked to leave the playing area until the end of that session.

5. Fouled Board

A board is considered "fouled" if the Tournament Director determines that one or more cards were misplaced in the board in such a manner that contestants who should have direct comparison did not play the board in identical form. If in a team event, a pre-duplicated board is wrongly dealt and Law 13 applies in such a way that the board cannot be played, the board is considered to be a fouled board. A board is not considered fouled, if the boards played in the same match are identical even though that board may differ from the like numbered board played in simultaneous matches.

In general, a fouled board should be replayed through the substitution of a new board. In addition, penalties will apply in certain circumstances (see below*). replays through the substitution of one new board shall not be permitted after the result of a session may be known to the contestants, as to which circumstances the Tournament Director's decision shall be binding. If a board is fouled and the non-offending teams are unable to play that board or a

substitute board then they will receive 3 IMPs on the board. (subject to a maximum of 2 x 3 IMPs in any 12 board stanza)

*If a board is fouled and it can be determined that one side is clearly at fault, that side shall be subject to a procedural penalty.

6. Scoring

The difference in the total point score on each board is converted to International Match Points ("IMPs") per W.B.F. scale. Scoring will be IMPs converted to VPs as per W.B.F. 'continuous' VP scale appropriate to the number of boards played in the match.

Bridgemates will be used to enter the results of the boards played. It is North/South's responsibility to enter those results and East/West should validate this input. The Bridgemate score will be the score used as the official record. At the end of each session the T.D. will produce Match records for each team which will be deemed the Match Score.

An error may be corrected if notified to the T.D. For all matches in the trials, the correction period is fifteen (15) minutes from when the Tournament Director's printout is available.

Tie-Breaks

If two teams are tied after the qualifying round robin (Saturday) the ranking is determined by:-

(1) The VP result of the direct match. If still tied by VPs then by the total numbers of IMPs in the direct. If the IMPs are the same then

(2) The IMP quotient (total IMPs won divided by total IMPs lost) in all matches played by the tied teams. If a tie still remains

(3) The higher margin of IMPs earned against the next highest-ranking team that both have played and so on.

Which failing, then by the toss of a coin.

If more than two teams are tied then they are ranked according to the number of VPs obtained against each other. If more than two are still remain tied then from (2) above will apply

If two teams are tied after the final double round robin (Sunday/Monday) the ranking is determined by:-

(1) The total combined VP result of the two direct matches in the final round robin. If still tied by VPs then by the total numbers of IMPs in the two direct matches. If the IMPs are the same then

(2) The VP result of the direct match in the qualifying round robin (Saturday). If still tied by VP's then by the total number of IMPs in the direct match of qualifying round robin. If still tied then:

(3) By Ranking in qualifying round robin (Saturday)

If more than two teams are tied then they are ranked according to the number of VPs obtained against each other. If more than two are still remain tied then from (2) above will apply

7. Substitutes

Subject to the permission of the I.C., a team of four players may be allowed to play an eligible substitute for up to two sessions (stanzas) in emergency circumstances. The I.C. may, in exceptional emergency circumstances, give permission to substitute for one extra session. A request for a substitute for what the I.C. considers a convenience reason will not be approved. A substitute may not play in more than one partnership. A substitution, which in the opinion of the I.C. significantly affects the strength/weakness of a pair, is unlikely to be approved. If a suitable substitute cannot be found for a session, that team will automatically concede a walk-over to the opposing team. Substitutes will not be allowed on teams of six players. Notwithstanding the foregoing, the T.D. is empowered to make emergency substitutions. Substitutes may not be a member of another participating team in the trials.

8. Appeals: Review Procedure

Appeals will be heard by a "Reviewer" appointed by the I.C. The time limit for seeking a review is 30 minutes after the ruling has been given and the cost is €50.

The Reviewer will check that the T.D. has gathered the necessary evidence of what occurred when the infraction arose. The Reviewer will then need to be satisfied that the correct law was applied. In matters involving the judgement that was exercised by a player following unauthorised information, incorrect explanation or failure to alert, the Reviewer will clarify that suitable other players have been asked appropriate questions to enable a judgmental view to be obtained. Finally, the Reviewer will check that the ruling that was issued based upon all the information available to the T.D. was within the bounds of reasonableness.

The fact that the Reviewer might have determined a slightly different ruling would not be good reason for the ruling to be varied. In the event that the process had not been followed properly in some material way, the Reviewer will ask the T.D. to correct the failings and issue a new ruling.

If in the opinion of the Reviewer there is insufficient basis for requesting the review one or both of the following sanctions may be applied:

- i. Forfeiture of the monetary deposit.
- ii. Victory Points deducted from the score of the appealing side.

Appendix 1- Brown Sticker agreements and treatments

The following agreements or treatments are categorised as **Brown Sticker**:

1. Any opening bid of two clubs through three spades that:

- could be weak (may by agreement be made with values below average strength) **and**
- does not promise at least four cards in a known suit.

one known suit, and the strong meanings show a hand with a king or more above average strength, it is not a **Brown Sticker** agreement.)

EXCEPTION: A two level opening bid in a minor showing a weak two in either major, whether with or without the option of strong hand types containing 16 high card points or more, or with equivalent values. Defensive measures are permitted for opponents as if a **Brown Sticker** agreement.

2. An overcall of a natural opening bid of one of a suit that does not promise at least four cards in a known suit.

EXCEPTION: A natural overcall in no trumps.

EXCEPTION: Any cue bid suit that shows a strong hand.

EXCEPTION: A jump cue bid in opponent's known suit that asks partner to bid 3NT with a stopper in that suit.

3. Any 'weak' two-suited bids at the two or three level that may by agreement be made with three cards or fewer in one of the suits.

4. Psychic bids protected by system or required by system.

5. None of the foregoing restrictions pertain to conventional defences against strong, artificial opening bids or defences against **Brown Sticker** or HUM agreements.

6. For the avoidance of doubt an opening bid of one club which may be made on a doubleton or singleton club and which is ostensibly natural and non-forcing should be regarded as natural and not artificial.

International Committee:

Lucy Phelan (Convenor), Derek O'Gorman, Martin Brady, Hilary Dowling-Long, Ciaran Coyne

September 30th 2023