DEFENSIVE	AND COMPETITIVE BIDDING	
1 11 0 17	OVERCALLS	
1 level – 8 – 17 varies w		
2 Level – 10 – 17 varies		
Transfer advances to over	ercall	
	1NT OVERCALL	
14-18 2nd seat and 10-14	in 4 th	
Systems on over any 1N	T (including protective)	
	INTO OVER CALLS	
	UMP OVERCALLS	
Jump overcalls – Weak	2 matrimally, rimbid arrit-	
Unusual 2NT – Lowest	z naturany undia suits	
nini	CCT & JUMP CUE BIDS	
Cue = Michaels (1m, 2n		
$\frac{\text{Cue} = \text{Michaels (IIII, 2III}}{1\text{M}, 2\text{M} = \text{OM} + \text{minor}}$	1 – ಈ ⊤ ▼)	
Jump cue – solid suit sto	opper ask	
<u> </u>	FF · · · ·	
	VS. NT	
Cappalletti(weak)	Cappalletti(strong)	
Dbl = Penalty	Dbl = Single-suited	
2♣ = Single suited	2♣ = mm	
2 ♦ = MM	2 ♦ = MM	
2♥ = ♥ + m	2 ♥ = ♥ + m	
$2 \blacktriangle = \blacktriangle + m$	$2 \blacktriangle = \blacktriangle + m$	
2NT = mm		
	VS.PRE-EMTS	
Take-out double up to 4		
Double 4♥-5♦ = values		
Leaping & Non-Leaping		
	FICIAL STRONG OPENINGS	
Dbl = MM		
Club bids = natural		
Lowest NT = mm		
All jumps natural pre-er		
OVER OPPO	ONENTS' TAKEOUT DOUBLE	
11 101 6 .		
1's and 3's forcing	ver 1M (Note 8 & Note 3)	

	LEA	DS AND SIGNA	ALS		
	OPEN	ING LEADS ST	TYLE		
	Lead		In Partner's		
Suit	2/4		Attitud	le	
NT	2/4		Attitud	le	
Subseque	ent 2/4		Attitud	le	
Other:	<u> </u>		110000		
Other.		LEADS			
	Vs	s. Suit		Vs. NT	
Ace	Att (Ax, AK)		Att (A		
King	Count (AK, k			ck (AK, KQ)	
Queen	Att (KQ or Q	~		Q or QJ or AQJT)	
Jack	AJT, KJT, JT			JT, JTx	
10	HT9x, T9x, T			T9x, Tx	
9	H98x, 98x, 92			98x, 9x	
Hi-X	Attitude		Attituc	le	
Lo-X	Attitude		Attitud	le	
	SIGNALS II	N ORDER OF I	PRIOR	ITY	
	Partner's Lead	Declarer's Le	ad	Discarding	
1	O=Enc/E=Sp	Count (Hi/Lo=	Even)	O=Enc/E=Sp	
Suit 2	Count (Hi/Lo=Even)	Suit preference	e	Count (Hi/Lo=Even	
	Suit preference	-		Suit preference	
	O=Enc/E=Sp				
NT 2	Count (Hi/Lo=Even)	Suit preference	•	Count (Hi/Lo=Even	
3	Suit preference	-		Suit preference	
Signals:					
No smith					
		DOUBLES			
	m 4 x		TO		
II . 2		EOUT DOUBI	LES		
_	$(excluding 3 \clubsuit) = take$	-out			
o ♠ and ac	pove = penalty				
CDE	CIAL, ARTIFICIAL	& COMPETIT	TWE D	DI C/DDI C	
				DLS/KDLS	
	oubles / Redouble 2 le of opponents double of			ntrol	
	Escape over 1NTx(pe		ound CO	IIII OI	
IVICEK WELL	Escape over INTX(po	enaity) (I note 6)			
.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,					

W B F CONVENTION CARD CATEGORY: Green VCBO: IBU EVENT: PLAYERS: Luca Crone & Matthew O'Farrell SYSTEM SUMMARY GENERAL APPROACH AND STYLE: /1, Aggressive RKC 1430 over M Minorwood over m (**Note 6**) NT = 14 - 16, may contain a 5CM or 6 minor Transfers over 1♣ (Note 1) Gazzilli over 1M and 1 ◆ (Note 4) tenberg over 1M (Note 3) SPECIAL BIDS THAT MAY REQUIRE DEFENSE ◆/2 **∨**/2 **♦** = 5+ weak 5-10 Transfers over 1♣ (Note 1) Lebensohl (also over reverse) & Transfer Lebensohl (Note 4) Gazzilli (Note 4) Stenberg (Note 3) SPECIAL FORCING PASS SEQUENCES Over GF sequence Pass Forcing IMPORTANT NOTES Minorwood over m (Note 7) SYCHICS: Rare

NG	IF	So	r GH					
OPENING	TICK IF ARTIFICIAL	MIN NO CARDS	NEG DBL THROUGH	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1.*		2+	4♦	11+ 2+♣'s may contain 5♦ if	Transfer Responses (Note 1) $2 = 10+5+4$, $2 = 9-11$	Bid stops up over inverted minor	Jump shifts are fit jumps	
				5332	6+, 2M = 4-8 6+M, 2NT = relay 3, 3 = 6-9 5+			
1 •		4+	4♦	11+ 4+♦'s unbalanced	$2 \bullet = 10 + 4 + \bullet$, $3 \bullet = 10/11$ 6 card suit	Bid stops up over inverted minor	Jump shifts are fit jumps	
				5+♦ unless 4441	2M = 4-8 6+M, 2NT = relay to 3 - 3 - 4 + 4 - 4 - 4 - 4 - 4 - 4 - 4 - 4 - 4			
1♥		5+	4♦	5+♥'s 11+	1NT = 6-11 SF, 2NT = Stenberg (Note 3)		Jump Shifts are fit jumps	
					3 = 7-104 , 3 = 7-106 + 2 = 4-86 + 4			
1 🖍		5+	4♦	5+♠'s 11+	1NT - 6-11 SF, $2NT = $ Stenberg (Note 3)		Jump shifts are fit jumps	
					$3 \clubsuit = 7-10 \ 4 \spadesuit$, $3 \spadesuit / \heartsuit = 7-10 \ 6 + \spadesuit / \heartsuit$, $1 \spadesuit - 4 \heartsuit = \text{splinter}$			
INT		bal	4♦	14-16 balanced	$2 \clubsuit$ = INV+ Enquiry, $2 \spadesuit / 2 \blacktriangledown$ = transfers, $2 \spadesuit$ = ♣ or	Break Major transfer = super accept		
					INV balanced, $2NT = \bullet$ or both m, $4 \bullet / 4 \lor = \text{transfer}$	Break minor transfer = like suit		
2*	✓			23+	2 ← = relay, Any other bid natural GF	2NT rebid = Good 22-24 Bal	3♣ = Puppet Stayman (Note 10)	
						Suit natural F	3 ♦ /♥ = transfer 3 ♠ = Relay 3NT	
2♦	✓			$1^{\text{st}}/2^{\text{nd}}$ = weak only multi(Note 2)	2NT art enquiry. New suit forcing, double Jump			
				$3^{\text{rd}}/4^{\text{th}} = \text{weak } 2 \text{ in } \bullet \text{s}$	Splinter 4♣ = Trump Ask (3/4th) 4NT = RKC			
2♥		5(6+)		$1^{st}/2^{nd} = good weak 2(8-10)$	2NT art enquiry. New suit forcing, double Jump			
				3 rd /4 th = weak 2 in ♥s	Splinter 4♣ = Trump Ask 4NT = RKC			
2♠		5(6+)		$1^{\text{st}}/2^{\text{nd}} = \text{good weak } 2(8-10)$	2NT art enquiry. New suit forcing, double Jump			
				$3^{\text{rd}}/4^{\text{th}} = \text{weak } 2 \text{ in } \blacktriangle s$	Splinter 4♣ = Trump Ask 4NT = RKC			
2NT		bal		20-22	$3 \clubsuit$ = Puppet (Note 10), $3 \spadesuit / 3 \blacktriangledown$ = transfers			
					3♠ = Relay to 3NT, 3NT to play			
3 ♣		6(7+)		6+ * 's 5-10	$3 \bullet = \text{Trump Ask}, 3x = \text{Natural 1RF}, 3\text{NT to play}$			
3♦		6(7+)		6+ ♦ 's 5-10	3x natural 1RF, 3NT to play, 4♣ = Trump Ask			
3♥		6(7+)		6+ ♥ 's 5-10	3♠ natural 1RF, 3NT to play, 4♣ = Trump Ask 4NT = RKC (1430)			
3♠		6(7+)		6+ A 's 5-10	3NT to play, 4♣ = Trump Ask, 4NT = RKC (1430)			
3NT	√	7+		Long solid minor no outside stop	4♥ = Natural			
31N I	•	/+		Long sond minor no outside stop	4♣ = pass or correct. 4♦ = ask for singleton. 5♣ = pass or correct. 6♣ = pass or correct			
4♣/4♦	1	7(8+)		7+ suit 5-12	of coffect. 0 - pass of coffect	High Level Bidding		
4 ♦ / 4 ♦		7(01)		7 : Suit 3-12		Fit Jumps	Didding	
		8(9+)		8+ suit 7-12		Forcing Pass in GF auctions		
5♣/5♦		0(7+)		0+ suit /-12		DOPI DEPO ROPI		
						DOLL DELO KOLI		

SUPPLEMENTARY NOTES

Note 1: Transfers over 1♣

1♣ (2+ may contain 5 ♦ if 5332) $1 \leftarrow 4 + \forall$ (same as $1 \forall$ response) $1 \lor = 2/3 \lor 11-13$ balanced or 1345 11-13 1NT = 17-19 balanced $2 \vee = 4 \vee 11-15$ 2NT = 16 +any of the following; 1. 16+ Long ♣ better than 3♣ 2. 6+♣ 3♥ 3. 5**♣** 4♥ All other bids are natural denying 4♥ $1 \lor = 4 + \spadesuit$ (same as $1 \spadesuit$ response) Responses same as above 1 = No 4CM 5-111NT=11-13 balanced but may also be 4414 not able to reverse 2♣ = 5+♣ unbalanced 2♦ = 17-19 balanced or a ♦ reverse 2♥ = Natural reverse 2♠ = Natural reverse 2NT = GF, Long \clubsuit 3 = 6 + 16 - 18 NF1NT = GF with $5+ \bullet$ or bal GF without $5 \clubsuit$ 2♣ = 6+♣ 11-14 2M = 5 + 4M unbalanced GF $2 \bullet = 4 + \bullet 11 - 14$ 2M = 5 + 4 + M not necessarily extras 2NT = 11-13/17-19 bal

3♣ = 6+♣ 15+

 $3M = Splinter 4+ \bullet$ not necessarily extras

After 1X response and opener rebids 1X+1 (11-13 Bal) then $2 \clubsuit$ by responder is two-way checkback style (invitational or sign off in \spadesuit) and $2 \spadesuit$ is GF checkback

Same with 1NT Rebid (17-19) 2♣ is invitational or sign off in ♦ and 2♦ is GF checkback

Transfers continue over low level interference(X, 1 , 1)

Note 2: Multi

2♦ opening 1st or 2nd seat is a bad weak 2 in ♥ or ♠ with roughly 5-7 points, it may be a 5 card suit 2M is now a good weak 2 showing roughly 8-10 points

Responses:

$$2 \vee = P/C$$

$$2 \blacktriangle = P/C$$

2NT = Artificial Enquiry

3 = 5 card min

 $3 \blacklozenge = 5 \text{ card max}$

 $3 \lor = 6$ card min

3 = 6 card max

3m = Nat F

3M = P/C

4 = Transfer to your major

 $4 \rightarrow$ = Bid your major

4M = Nat to play

Note 2: Stenberg

1M-2NT = Invitational with 3+M or GF with 4+M (on over double and competition)

- 3 Min 11-14
 - 3♦ Further shortage ask
- 3 ◆ Max 15+ no shortage: asking for responder's shortage
- 3♥ short ♣ 15+
- 3 **♦** short **♦** 15+

3NT short other major 15+

- 4♣/4♦ void min or max
- **4♥** void OM min
- 4♠ void OM max

Note 3: Gazzilli

On the following sequences $1 \checkmark - 1 \spadesuit$, $1 \checkmark / 1 \spadesuit - 1$ NT a rebid of $2 \clubsuit$ by opener is ART F

Responder bids:

```
2 ♦ is GF 8+

2 \checkmark = 5 \triangleq 4 \checkmark 16 + GF
2M = 5M 4 + \triangleq 11 - 14 NF
2NT = Natural 17 - 19 GF(direct 2NT = any 64 14 - 16)
3 \triangleq = 5M 4 + \triangleq 16 + GF
3 \checkmark = 5M 4 + \triangleq 16 + GF
3M = 6 + M 16 + GF
3M = 6 + M 16 + GF
3NT = Solid 6 + M 16 + GF
4x = 6 + M 4 + x 16 + GF
2M = weak preference 5 - 7
2 \triangleq /2NT = 3 suited hand (short in openers major) 5 - 7
3 \triangleq / ♦ = Natural 6 + suit 5 - 7
1 \checkmark - 1 \triangleq ; 2 \triangleq -2 \triangleq 5 / 6 \triangleq 5 - 7 < 2 \checkmark
```

Over 1♦-1M 1NT 16+ and 2♣ by responder 8+ with similar responses

Note 4: Transfer Lebensohl(FANS)

Transfer lebensohl(FANS) over 1NT interference but ordinary lebensohl(FANS) over weak 2 double and reverse.

```
1NT - 2♠

X = t/o 6+ pts

2NT = Relay to 3♣

2NT-3♣:

PASS/3 • /3 • = to play sign-off

3 • = Stayman and • stopper

3NT = Spade stopper

3 • /3 • /3 • = INV + transfers showing 9 + pts

3 • = Transfer cue bid is GF Stayman without • stop

3NT = Denies a • stop
```

Note 5: Meckwell Escape

1NT X(penalty)

Rdbl = Natural, penalty orientated

Pass = Puppet to 24, either a minor one-suiter or both major suits

Pass = \$ suit, usually 5 cards

 $2 \leftarrow =$ suit, usually 5 cards

2♥ = 4+/4+ cards in both major suits

Opener may Pass or Correct to 4

2♠ = 6+♠ constructive

2 = 4 + 4 and 4 + higher suit

 $2 \blacklozenge = P/C$.

 $2 \bullet = 4 + \bullet$ and 4 + higher suit

2 = P/C

2M = Natural, sign-off

Note 6: Minorwood

In GF auctions when a m is agreed

4♣ = Keycard in ♣

 $4 \bullet = 1$ or 4 Keycards

4 = 3 or 0 Keycards

4 = 2 Keycards without the 2 Queen

4NT = 2 Keycards with the \clubsuit Queen

 $5 \bullet =$ Specific king ask

4♦ = Keycard in ♦

 $4 \lor = 1$ or 4 Keycards

4 = 3 or 0 Keycards

4NT = 2 Keycards without the ◆ Queen

5♣ = 2 Keycards with the ◆ Queen

 $5 \lor =$ Specific king ask

Note 7: Transfers over 1Mx

$$XX = 10 + No support$$

$$1 = 4 + 6 + 1F$$

$$1NT = 6 + 4.5 - 9$$

$$2 = 6 + 5 = 5 = 9$$

2 ◆ = Constructive Raise (7-10(bad)) 3/4 ♥

2 **♥** = Bad Raise (3-6) 3/4 **♥**

2NT = Stenberg

3 4/3 = Fit Jumps

 $3 \lor = 5-9(bad) 4 \lor Distributional$

1 **∧** X

$$XX = 10 + No support$$

$$1NT = 6 + 4.5 - 9$$

$$2 = 6 + 5 = 5$$

$$2 = 6 + 5 = 5 = 9$$

2 **♥** = Constructive Raise (7-10(bad)) 3/4 ♠

 $2 \blacktriangle = \text{Bad Raise (3-6) } 3/4 \blacktriangle$

2NT = Stenberg

$$3 4/3 4/3 = \text{Fit Jumps}$$

 $3 \blacktriangle = 5-9(bad) 4 \blacktriangle$ Distributional

Note 8: Leaping & Non-Leaping Michaels

Over $2 \checkmark /2 \land (\text{weak } 2)$:

$$4 = + OM 17 + NF$$

Over
$$2 \blacklozenge$$
 (weak 2) $4 \clubsuit = \clubsuit + M \& 3 \clubsuit 4 \spadesuit = \blacklozenge + M$

Over $3 \checkmark / 3 \land$:

Note 9: Puppet Stayman

4♣ = Both M slam try

 $4 \rightarrow$ = Both M no slam interest

3NT = No 4 or 5CM

Note 10 Support Dbl/Redouble:

When opponents interfere below 2 of our M and after 1X(opener) - 1M(responder)

$$X = 3 \text{ of our } M 11 +$$

$$2M = 4$$
 of our M 11-14

Support redoubles applicable after the opponent has X after 1X(opener) - 1M(responder)

$$XX = 3$$
 of our M 11+

$$2M = 4$$
 of our M 11-14